



A contrasting UK locality

What do we expect it to be like?

To do these tasks you need to use the Internet website called **MapsDirect**.

- 1 Click on *Post Code* and type in the postcode of the Youth hostel/hotel/campsite where you are going to stay. What is the scale of the map?
- 2 To see more detail zoom to scale 1: 2500. To see road names and house numbers zoom to scale 1:1250.
- 3 When you find the place where you'll be staying drag it to the centre of the screen. Click on *Pan* and click and hold on the place while you drag.
- 4 Colour it by clicking on *Floodfill* and clicking on the feature.
- 5 Describe what you would see on each side of the building/site.
- 6 Zoom to scale 1:2500.
- 7 On paper draw a plan of the area around your accommodation showing roads, buildings and other human and natural features.
- 8 Write a description of the area you can see on your map.
- 9 In the 1:2500 column, tick any of these features you can see on the map. Add any other major features in the blank rows at the bottom.

	1:2500	1:5000	1:10000	1:20000	1:35000
Sea					
River/lake					
Woods/forest					
Farmland					
Hills/mountains/moors					
Houses					
Parking					
Small roads					
B road					
A road					
Motorway					
Railway Station					
Hospital					
Church					
Swimming pool					
Sports ground					
Post Office					
Museum					
Camp/caravan site					
Ancient site					

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- 10 Zoom to scale 1:5000. In the 1:5000 column, tick any features you can see on the map.
- 11 Zoom to scale 1:10000. In the 1:10000 column, tick any features you can see on the map.
- 12 Zoom to scale 1:20000. In the 1:20000 column, tick any features you can see on the map.
- 13 Zoom to scale 1:35000. In the 1:35000 column, tick any features you can see on the map.
- 14 Examine the locality at 1:2500 to see the neighbourhood in detail.

Buildings

- 15 Make a list of the buildings marked on the map
- 16 Built-up areas are shaded. What colour are they shaded?
- 17 What sort of buildings do you expect to see?

Land Use

- 18 What are the main physical features (not man-made)?
- 19 What the main man-made features?
- 20 What do you think the area will be like?
- 21 Zoom to scale 1:25000 to see the main features in the surrounding area.

Buildings

- 22 Make a list of the buildings marked on the map e.g. TH = Town Hall
- 23 What other buildings do you expect to see in the town?

Land Use

- 24 What are the main physical features (not man-made)?
- 25 What are the main man-made features?
- 26 What do you think the area will be like?

Economic Activities

- 27 Make a list of jobs you think you would find in the town, e.g. bus driver.
- 28 Categorise the jobs as primary (P) – 'take it', secondary (S) – 'make it' or tertiary (T) – 'sell it'.

Leisure

- 29 Use the map to make a list of things you think people could do in their leisure time.



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